# Syllabus – Three Year M. Voc. in Fashion Design

### Paper- I: Fundamentals of Art & Design:

Introduction to basic terminologies and understanding of Drawing and Sketching Tools

Introduction to Drawing and Sketching tools, how to use them effectively – Pencils, Rulers, Colors etc.

Point and Line Exercises using HB, 2B, 4B, 6B,8B,10B pencils and clutch pencils. Elements and Principles of Design. Color and Form, Form and Space, Texture, Pattern, Composition. Nature Drawing & Object Drawing. Human Figure Drawing & Perspective Drawing. Material Studies. Study Basic knowledge and understanding of different materials such as textiles, wood, terracotta etc.

### Paper- II: Fashion Concept & Fashion Theory:

Introduction to Fashion Theories- Trickle up, Trickle down and Trickle across. Fashion Vocabulaory and What is Fashion. Fashion cycle and Fashion Movement. Sources of inspiration and knowledge of customer. Role of a designer and role of apparel manufacturer.

#### **Paper-III: Basics of Stitching Technology:**

Introduction to Stitching Machine and Stitches:-How to do basic of Seams, pleats, tucks, gathers, pockets, sleeves, collars, zippers, cuff, and necklines.

#### Paper- IV: Basics of Apparel Design:

Detailing and Designing of a garment with variations of:- Neckline, Sleeves, Collars, Pockets, Cuffs, Jackets, Skirts, Tops, Silhouettes, Dresses and Trousers.

## **Paper- V: Fashion Illustration- I:**

Introduction to (women wear) Block Figure, Flashing Figure and Moving Figure. Draping of different themes with color rendering. Hairstyles and Footwear Designing.